

WPKA
WORLD PROF
KICKBOXING ASSOCIATION

OFFICIAL PROFESSIONAL AND PRO-AMATEUR
RULES AND REGULATIONS FOR
FULL CONTACT - LOW KICK - ORIENTAL

Attended to
Fighters and Coaches

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WORLD PROF KICKBOXING ASSOCIATION

STANDARD RULES WHICH APPLY TO ALL STYLES

DURATION OF PROFESSIONAL FIGHTS

	FULL	LOW	ORIENTAL
PRESTIGE FIGHTS	3x2	3x2	3x3
REGIONAL TITLE FIGHTS	5x2	5x2	3x3
NATIONAL TITLE FIGHTS	5x2	5x2	3x3
CONTINENTAL TITLE FIGHTS *	7x2	7x2	5x3
INTERCONTINENTAL TITLE FIGHTS	7x2	7x2	5x3
WORLD TITLE FIGHTS	7x2	7x2	5x3

* Continental Fights are European, Asian, African, American and Oceanian.

DURATION OF THE PRO-AMATEUR FIGHTS

	FULL	LOW	ORIENTAL
PRESTIGE FIGHTS	3x2	3x2	3x2
REGIONAL TITLE FIGHTS	3x2	3x2	3x2
NATIONAL TITLE FIGHTS	3x2	3x2	3x2
CONTINENTAL TITLE FIGHTS *	5x2	5x2	5x2
INTERCONTINENTAL TITLE FIGHTS	5x2	5x2	5x2
WORLD TITLE FIGHTS	5x2	5x2	5x2

* Continental Fights are European, Asian, African, American and Oceanian.

SWEEP

All kinds of foot-to-foot sweeps are acceptable but from a short distance.

A successful sweep counts as one (1) point. A sweep counts as successful when a fighter falls down and any part of his body touches the canvas.

POINTS

All strong strikes that pass the opponents' defense count as one (1) point with an exception to kicks on the head, which count as two (2) points. Also as two (2) points counts the knee strike to the head in the style of Oriental.

KNOCKDOWN

A Knock Down that causes the fall of the fighter on the canvas is awarded with one (1) extra point. Such a K.D is when any part of the body touches the canvas.

The Knock Downs cannot determine the result of the round, but count just as points.

Three Knock Downs during a fight imply a T.K.O.

YELLOW CARD

A Yellow Card adds three (3) points to the opponent's score.

The third card is a Red Card and results into disqualification.

TEMPORARY PAUSE DUE TO INJURY

When an athlete is injured, the referee gives a time-out exceeding no more than two minutes.

SCORING

The judges count the points and deliver the score after each round.

The fighter that wins the most rounds is the winner.

RESULT TYPES

UNANIMOUS DECISION: When all judges decide on the same athlete as the winner (3-0).

SPLIT DECISION: When the judges disagree on the winner (2-1) or (2-0).

DRAW DECISION: When all judges or two of them give equal score (0-0) or (1-0).

PROHIBITED STRIKES

Spinning back fist, head but, punches with the inner part of the glove, strikes to the throat, the groin, the knees area and the backside.

WEIGHT DIVISIONS

Division	Weight										
Men	-53,5	-56,5	-60	-64,5	-67	-70	-72,5	-76	-82	-88,5	+88,5
Women	-53,5	-58	-64,5	+64,5							

SPECIAL RULES FOR FULL-LOW-ORIENTAL**FULL CONTACT**

- i. Fighters must do 4 touching kicks per round. A judge from the Head desk will be counting the kicks. If the fighters have not the necessary number of kicks in each round, they receive a Yellow Card at the end of the round.
- ii. Blocking an opponent's kicks with the shin or the knee is not allowed.

LOW KICK

- i. Kicks are allowed in any part of the thigh but not at the knee.
- ii. Kicks below the knee are not permitted.

ORIENTAL

- i. Kicks are allowed at any part of the thigh but not at the knee.
- ii. Kicks below the knee are not permitted.
- iii. Knee strikes are allowed on the body and at the head.
- iv. Holding the head is only allowed when the fighter is trying to strike with his knee. No other kind of holding is allowed.
- v. No more than one (1) knee strike is allowed while holding the opponents head. After the strike the opponents head must be released immediately.

FIGHTERS' EQUIPMENT

	FULL	LOW	ORIENTAL
Mouthguard	✓	✓	✓
Gloves 10 oz	✓	✓	✓
Bandage	✓	✓	✓
Groin protector	✓	✓	✓
Shin Protector	✓		
Safety Boots	✓		
Long Trousers	✓		
Shorts		✓	✓